

SBWL Decision Sciences

Game Theory, Psychology, and Data

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What is Decision Sciences about?

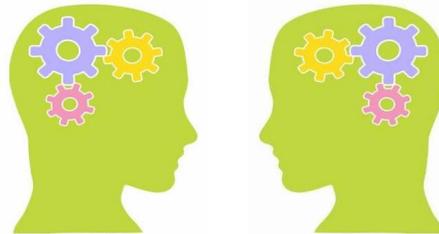


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- The goal is to enable you to make **strategic**, **well-informed**, **evidence-based** managerial decisions.

Game Theory



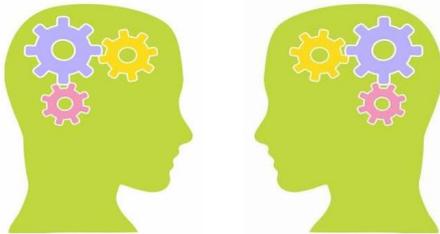
Psychology



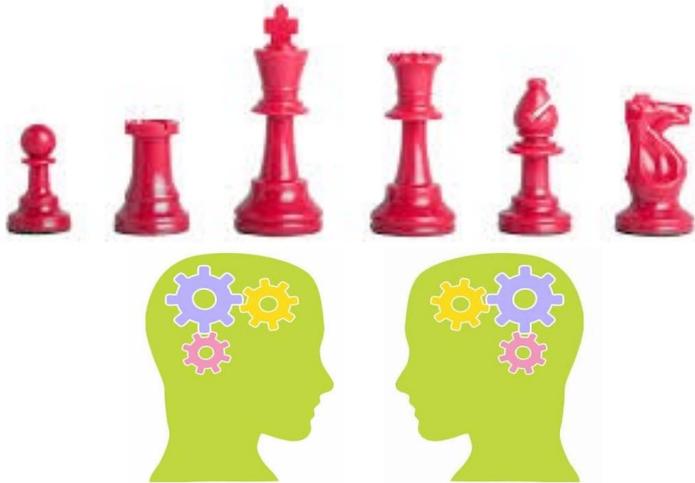
**Data
analysis**



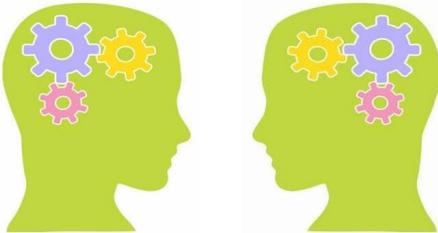
- The CEO of an internet auction platform asks: Should we charge a fee for higher “start prices”?



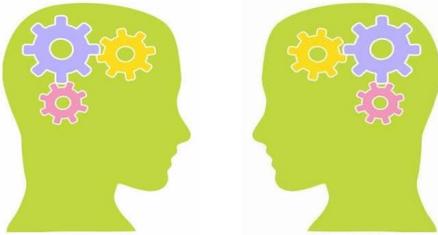
- You were just promoted to HR manager. The board asks: How should we design our bonus scheme?



- You are a strategy consultant, and a company asks: Should we pursue an aggressive pricing policy?



- Your boss asks you to prepare the agenda for a board meeting, and she wants her proposal to win. Which alternative proposals should be discussed, and in which order should they vote?

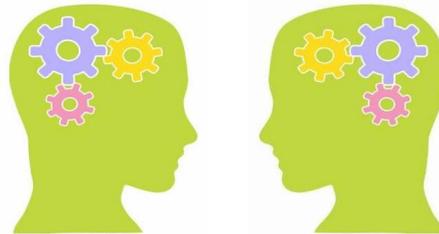


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Game Theory



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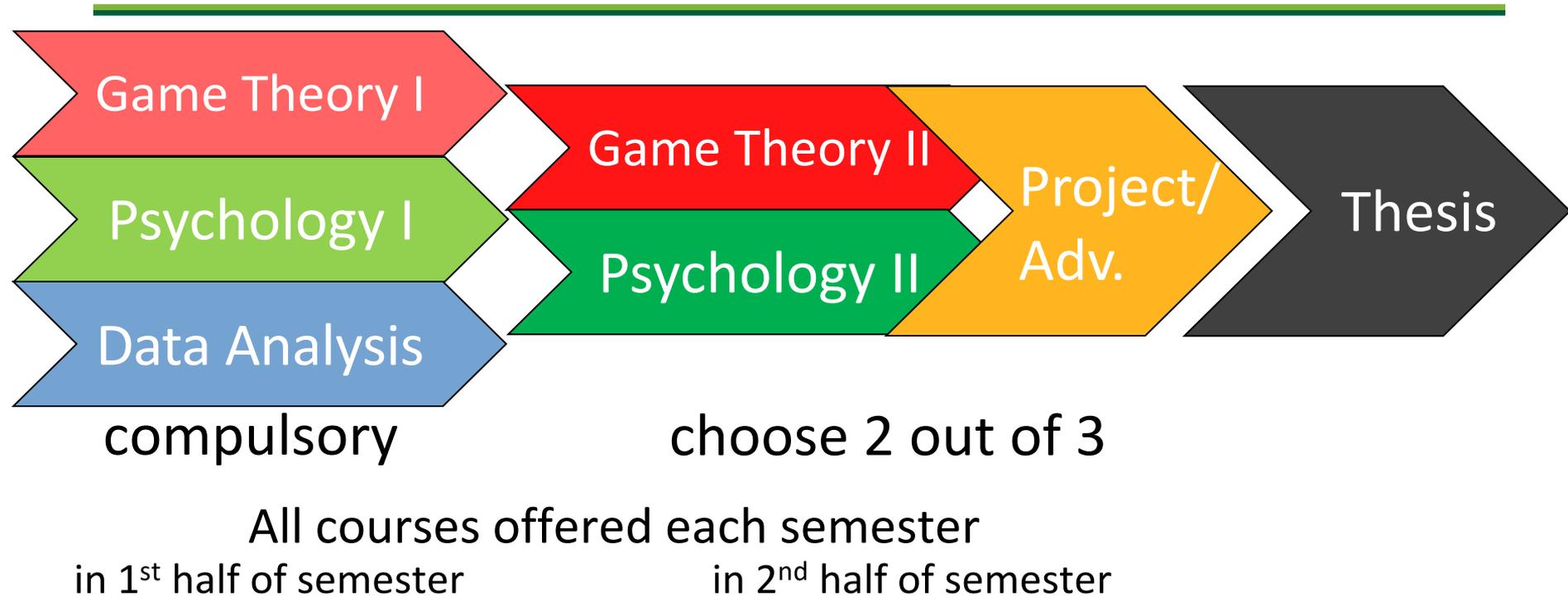
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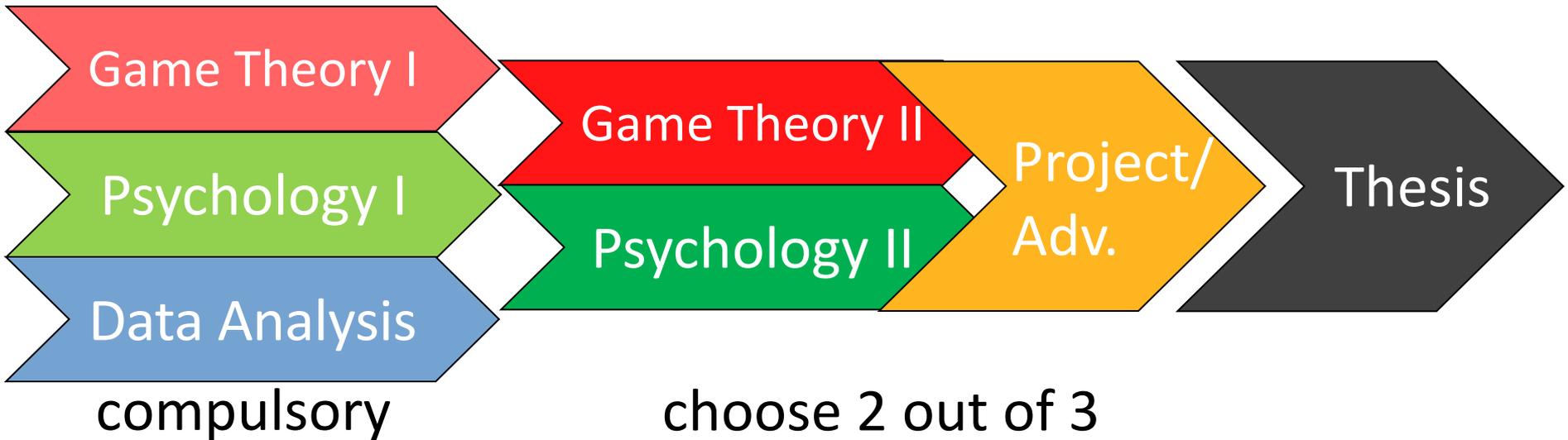
How do we teach Decision Sciences?



Five courses



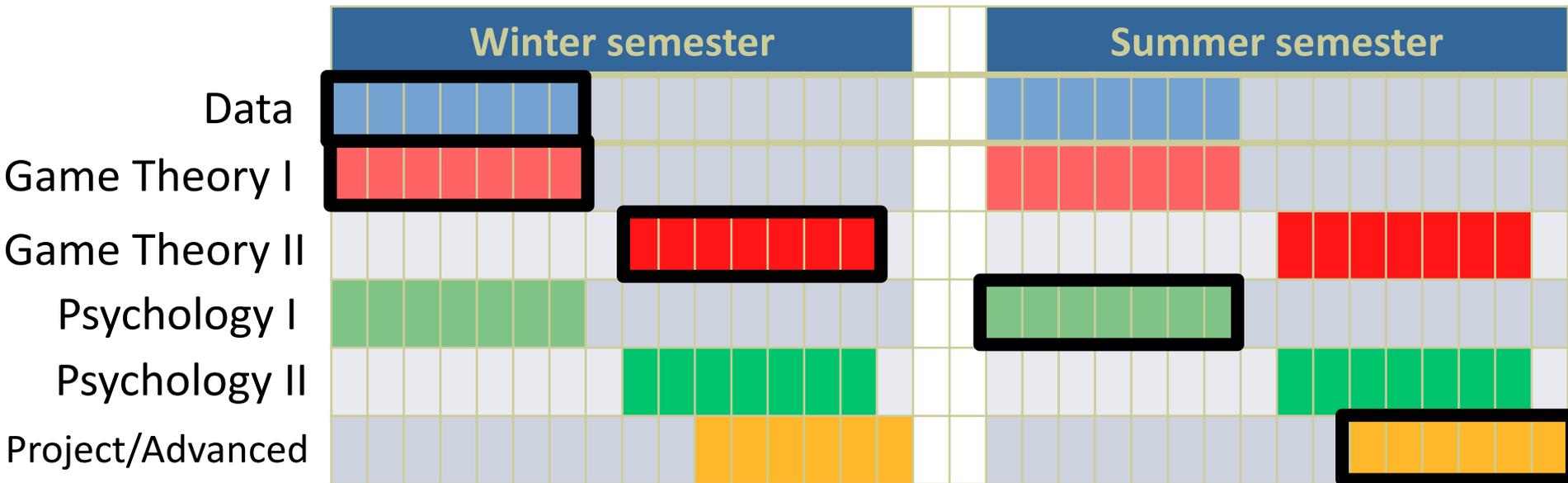
Five courses



	Winter semester										Summer semester													
Data	█	█	█	█	█	█							█	█	█	█	█	█						
Game Theory I	█	█	█	█	█	█							█	█	█	█	█	█						
Game Theory II							█	█	█	█	█	█							█	█	█	█	█	█
Psychology I	█	█	█	█	█	█							█	█	█	█	█	█						
Psychology II							█	█	█	█	█	█							█	█	█	█	█	█
Project/Advanced																			█	█	█	█	█	█

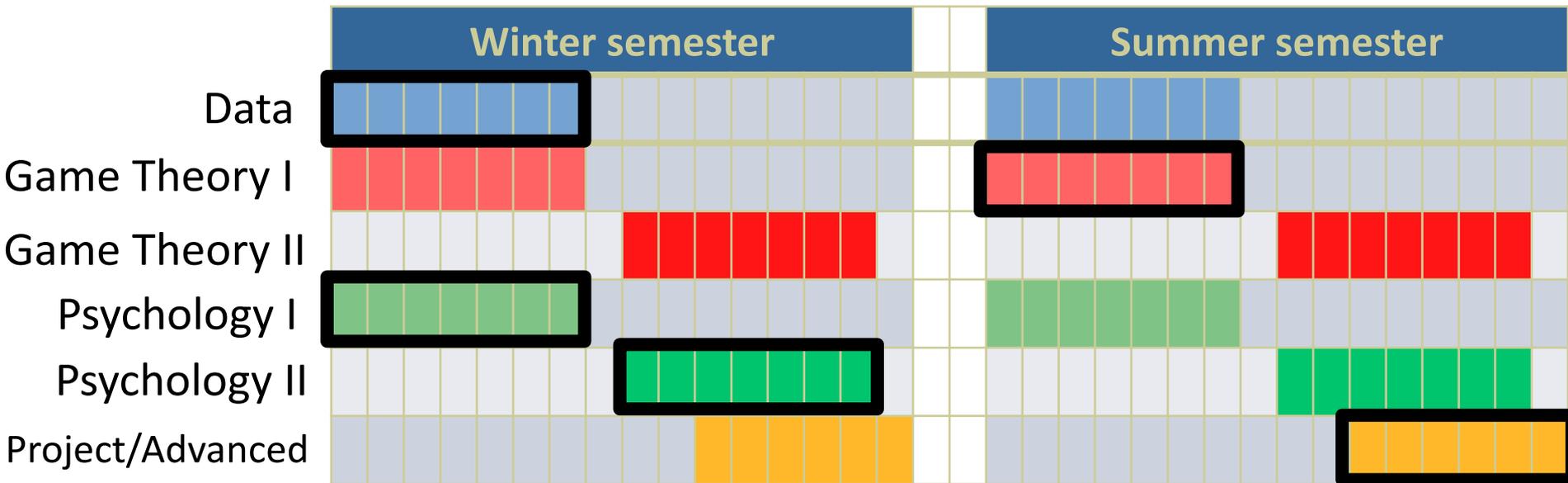
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- Compulsory: Data, Game Theory I, Psychology I
- Then:
 - Game Theory II + Project/Advanced, or
 - Psychology II + Project/Advanced, or
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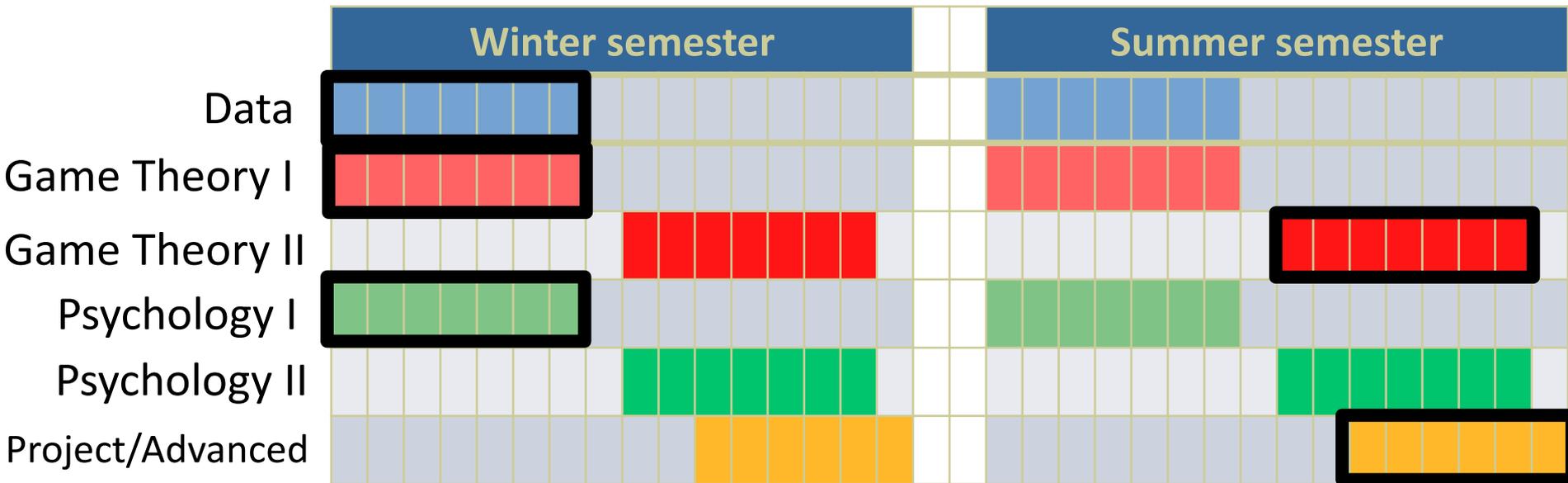
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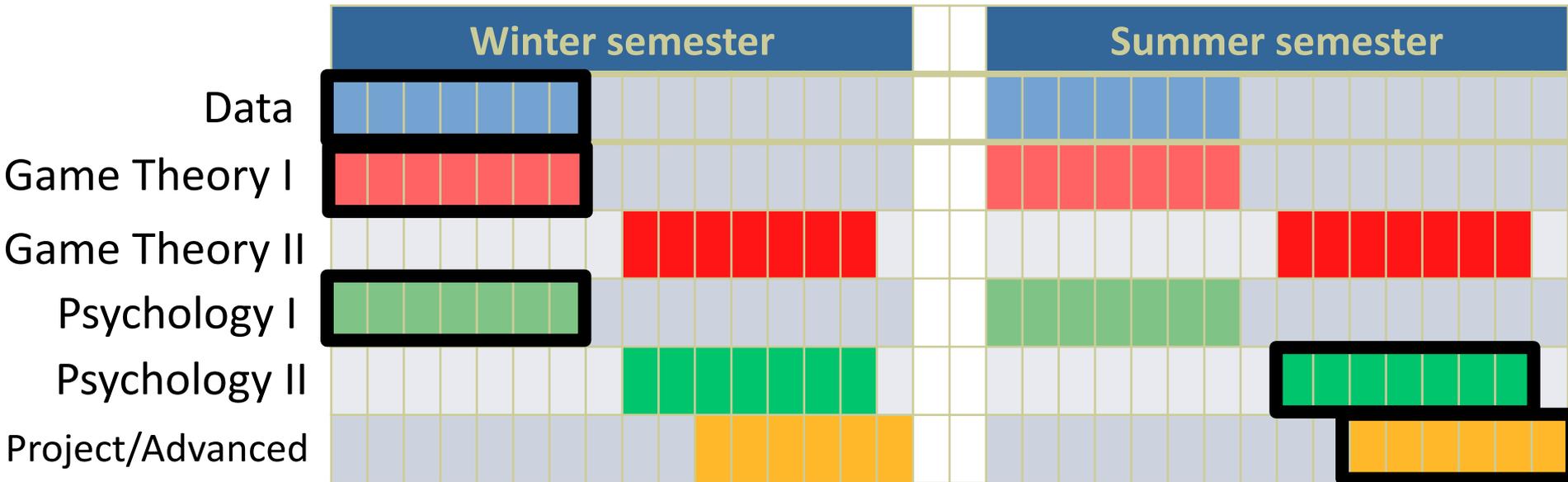
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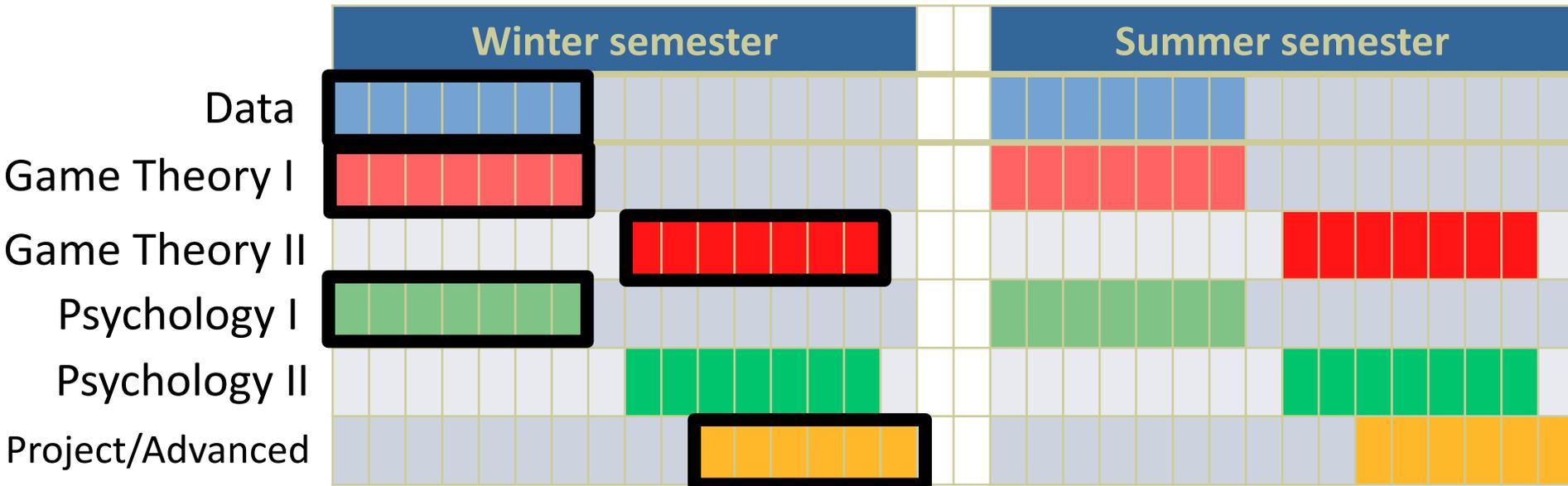
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How do we teach **game theory**?

I.

Basics of
game theory

Competition
and collusion

Market
structure

Timing and
commitment

Bargaining and
negotiations

Coordination
problems

Finite and
infinite horizons



II.

Advanced concepts
of game theory

Imperfect
information

Reputation

All kinds of
auctions

Signaling and
cheap talk

Herding and
information cascades

How do we teach **game theory**?

- **Decision experiments**

- with business-like decision situations in last hour of class



- **Homework and self-learning**

- (guided) **theoretical and data analysis** of the games played

- **Lectures and discussion**

- interactive (cold-call-supported) in-depth discussion of the games and data
- necessary theory and game-theoretic tools to fully understand these problems

How do we teach business psychology?

I.

Motivation & incentives

Attitudes

Learning

Reference points

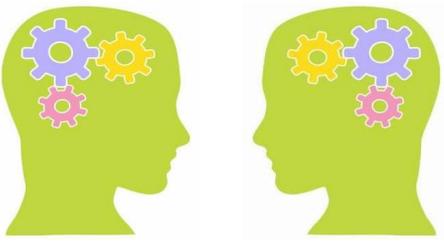
Choice & context

Cognition

Nudging

Judgement & Decision-making

Survey design & analysis



II.

Leadership & Power

Group structure & process

Trust and cooperation

Emotions/ actions/norms

Interpersonal communication

Conflict

Change process

How do we teach **business psychology**?



- **Lecture**
 - Introduction of **basic concepts in psychology** with many examples from the organizational and managerial context
- **In class decision experiments & case studies**
 - Application of the introduced constructs & mechanisms
- **Take home quizzes**
 - Consolidation of the newly learned constructs

How do we teach data analysis?

Simple regression

Causality
in field data



Advanced
regression
analysis

Experiments

Difference-in-
difference

Regression
discontinuities

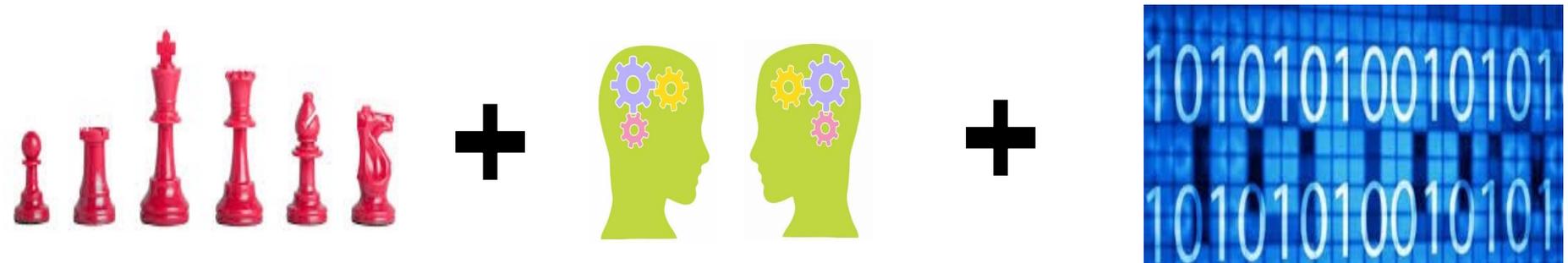
How do we teach data analysis?



- **Lecture**
 - Introduction of **analysis methods** with many examples and Stata code
- **Application**
 - **Use** statistics software, **play** with data
- **Review**
 - Presentation and review of results
 - Typical mistakes
 - Further details on analysis method

How do we polish you off?

Decisions Sciences: **Advanced/Project course**



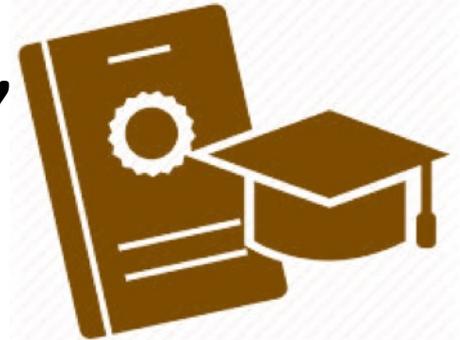
- Structure a problem
- Team work
- Presentations
- Final report



Thesis conditions

- **WU:** StEOP, CBK, and „Basics of scientific research“

- **Institutes:**
 - SBWL „Decisions Sciences“
 - Capacity
 - Supervisor
 - Quality proposal



Where does the
SBWL Decision Sciences
lead to?

Answer 1: Enlightenment



Answer 2: Money



Answer 2: A great career in almost **any** kind of job

Risk analysis and management

M&A / CF strategic due diligence

Supply Chain Management

Processes and negotiations

Forensic analysis

HR design of incentive systems

Data analytics

Key project management

I am sold! How do I get in?

- We are looking for students who are **clever, creative,** and **analytical**.
- 50 students per term.
- Preconditions:
 - BA WiSo: STEOP: Intro BWL+ VWL, Math, CBK: Stats
 - BBE: Bus & Soc, Microeconomics, Quant Methods 1+2
- LPIS-Registration for AG “Access to Specialization: Decision Sciences”)
- **and** application via institute website
- Ranking via GPA, with higher weight on intro math and stats courses, and motivation letter



Questions?

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